

## 4. Writing a Assembly Language Program

- Steps to write a program
  - Analyze the problem
  - Develop program Logic
  - Write an Algorithm
  - Make a Flowchart
  - Write program Instructions using Assembly language of 8085

Program 8085 in Assembly language to add two 8-bit numbers and store 8-bit result in register C.

## 1. Analyze the problem

- Addition of two 8-bit numbers to be done

## 2. Program Logic

- Add two numbers
- Store result in register C
- Example

10011001	(99H)	A
+00111001	(39H)	D
11010010	(D2H)	C

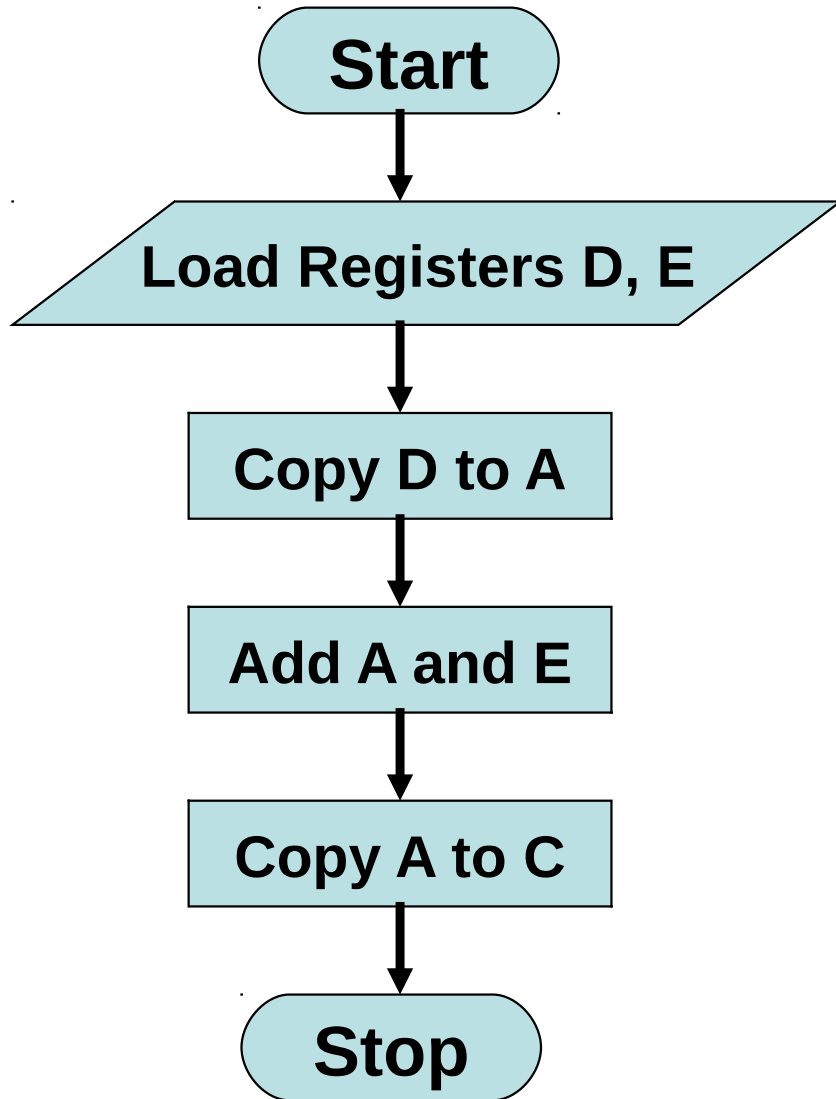
### 3. Algorithm

1. Get two numbers
2. Add them
3. Store result
4. Stop

### Translation to 8085 operations

- Load 1<sup>st</sup> no. in register D
- Load 2<sup>nd</sup> no. in register E
- Copy register D to A
- Add register E to A
- Copy A to register C
- Stop processing

## 4. Make a Flowchart



- Load 1<sup>st</sup> no. in register D
- Load 2<sup>nd</sup> no. in register E

- Copy register D to A
- Add register E to A

- Copy A to register C

- Stop processing

# 5. Assembly Language Program

1. Get two numbers

- a) Load 1<sup>st</sup> no. in register D
- b) Load 2<sup>nd</sup> no. in register E

2. Add them

- a) Copy register D to A
- b) Add register E to A

3. Store result

- a) Copy A to register C

4. Stop

- a) Stop processing

```
MVI D, 2H  
MVI E, 3H
```

```
MOV A, D  
ADD E
```

```
MOV C, A
```

```
HLT
```

Program 8085 in Assembly language to add two 8-bit numbers. Result can be more than 8-bits.

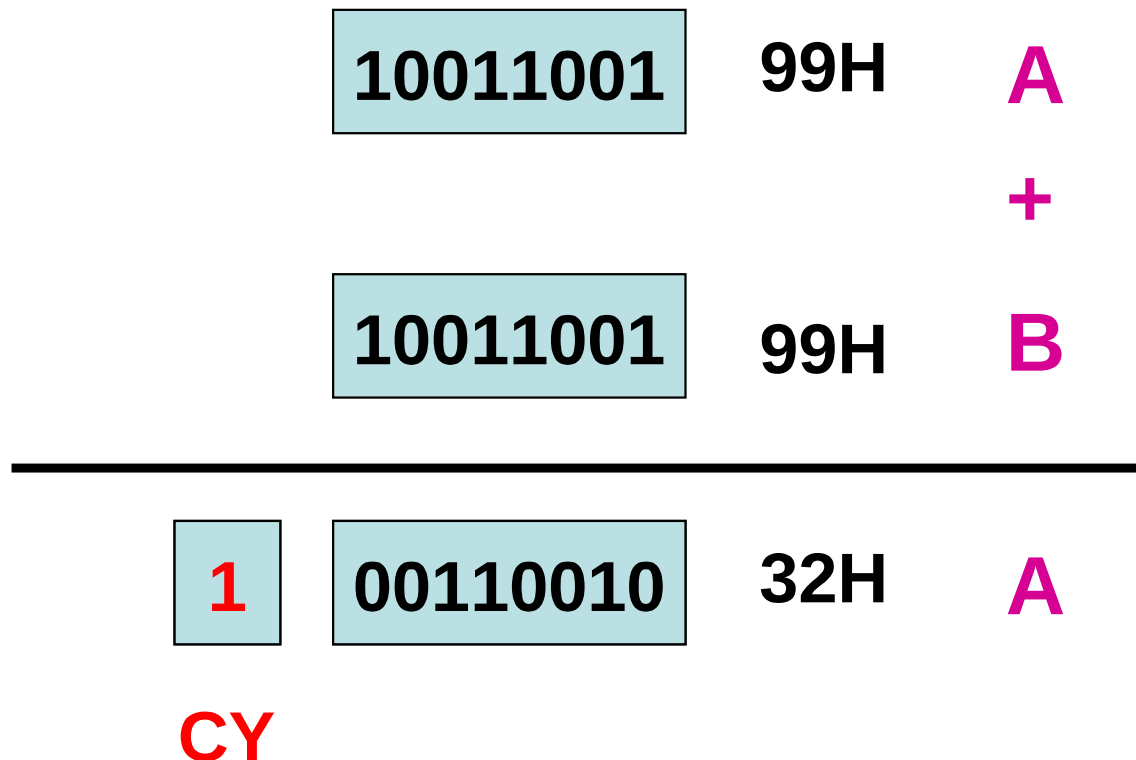
## 1. Analyze the problem

- Result of addition of two 8-bit numbers can be 9-bit
- Example

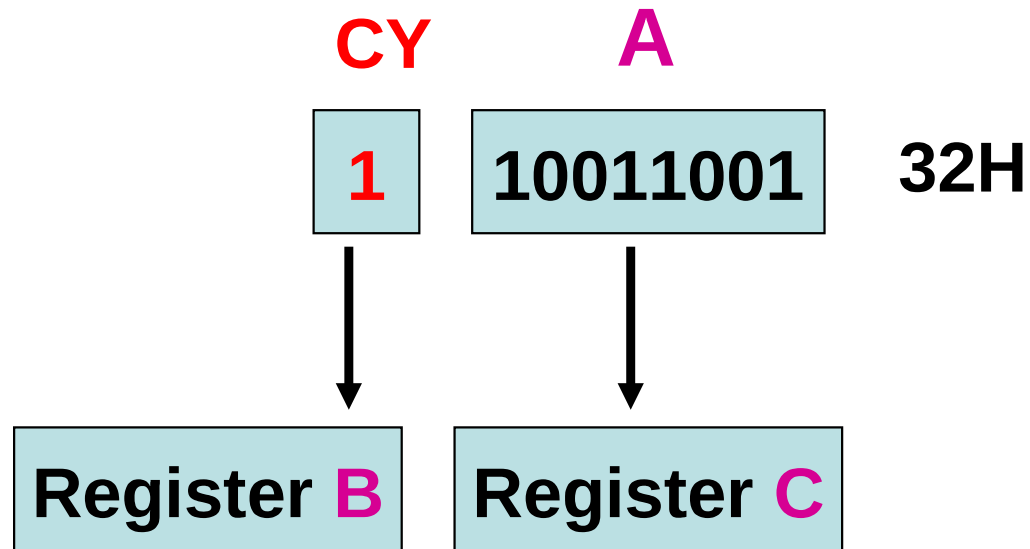
```
      10011001   (99H) A
+     10011001   (99H) B
-----
  1 100110010   (132H)
```

- The 9<sup>th</sup> bit in the result is called CARRY bit.

- How 8085 does it?
  - Adds register **A** and **B**
  - Stores 8-bit result in **A**
  - SETS carry flag (CY) to indicate carry bit



- Storing result in Register memory



Step-1 Copy **A** to **C**

Step-2

- Clear register **B**
- Increment **B** by 1



## 2. Program Logic

1. Add two numbers
2. Copy 8-bit result in A to C
3. If CARRY is generated
  - Handle it
4. Result is in register pair BC

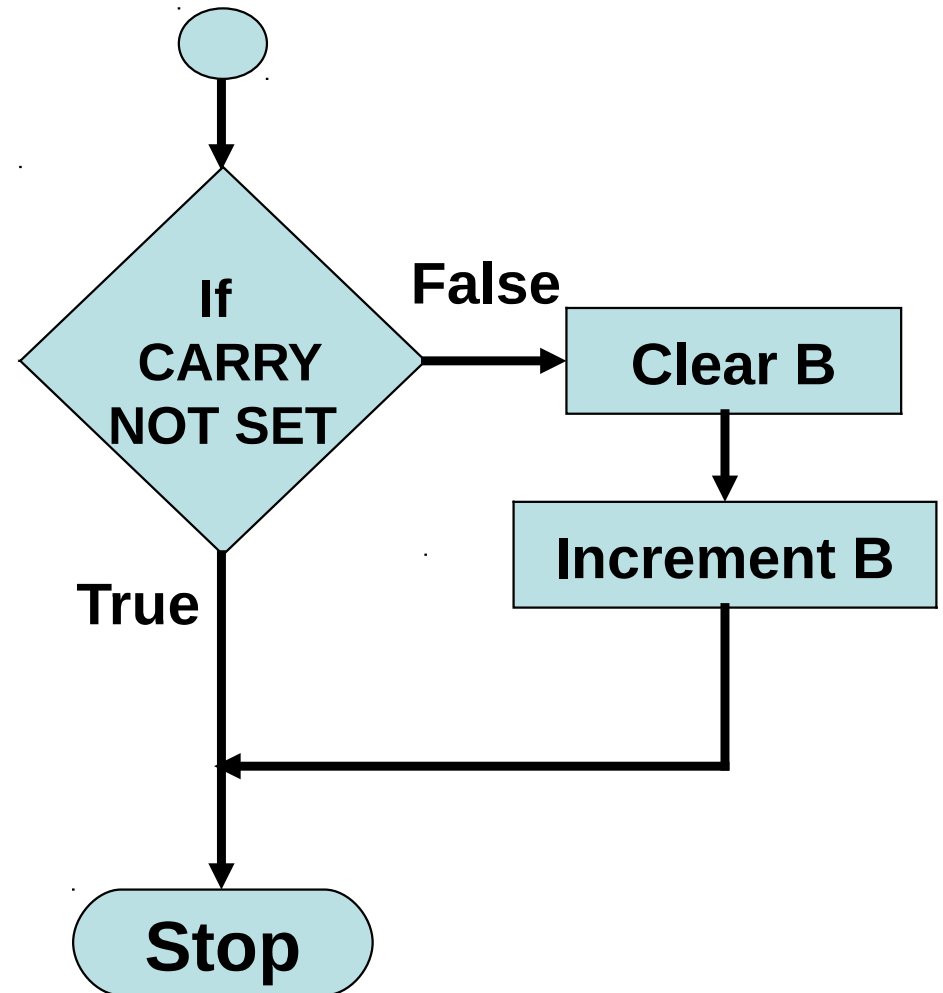
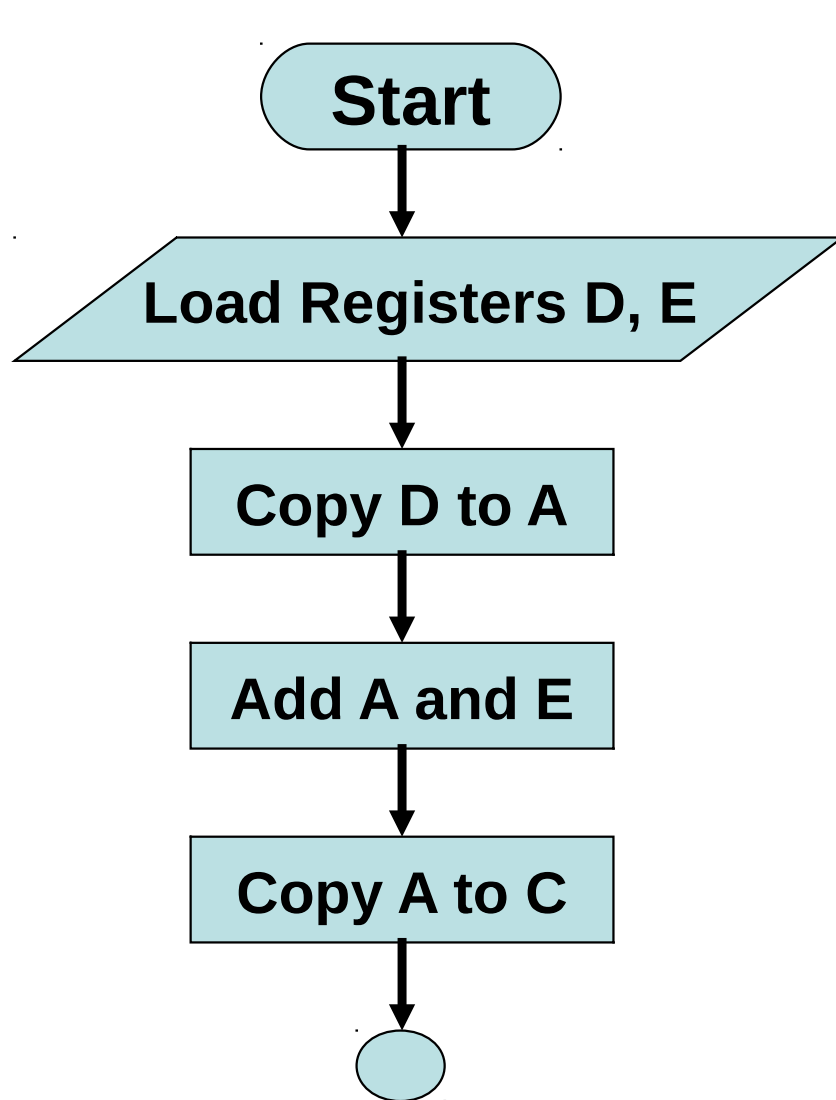
### 3. Algorithm

1. Load two numbers in registers D, E
2. Add them
3. Store 8 bit result in C
4. Check CARRY flag
5. If CARRY flag is SET
  - Store CARRY in register B
6. Stop

### Translation to 8085 operations

- Load registers D, E
- Copy register D to A
- Add register E to A
- Copy A to register C
- Use Conditional Jump instructions
- Clear register B
- Increment B
- Stop processing

## 4. Make a Flowchart



# 5. Assembly Language Program

- Load registers D, E
- Copy register D to A
- Add register E to A
- Copy A to register C
- Use Conditional Jump instructions
- Clear register B
- Increment B
- Stop processing

```
MVI D, 2H
MVI E, 3H
MOV A, D
ADD E
MOV C, A
JNC END
MVI B, 0H
INR B
END: HLT
```